Target Summary

System	Function	Target	Metric
		95% of materials are	Test detection by
	Detect Objects	detected within a 20	placing astral
Collecting		cm radius in the front	materials near the
Mechanism			robot and measuring
			(tape measure) at
			what distance the
			materials are no
			longer detected at
		Astral materials that	Test gripping
	Grip Objects	enter collection	material by picking
		mechanism are	up the astral materials
		successfully up taken	and observing if they
		at rate of 90%.	drop or slip
		Less than 2 second	Use a stopwatch or
	Integration with other	between material	phone with timer
	Systems	detection and	
		collection start	
		Within ±2 cm of the	Use a tape measure to
	Be Precise	material's location	determine the robot's
		during collection	precision

		3.2 kg	Ability to
	Allow Proper		move/support the
	Placement of each		weight of bins at
	Bin		maximum capacity
		0.6 m	Can read April tag
	Read April Tag		from within a certain
			radius
		5-24V	Use a battery to
	Generate Power		battery that can
			handle all systems
		$\pm 125, \pm 245, \pm 500,$	Use a 6-Axis
Bin Relocation	Control Motion	±1000, ±2000	Accelerometer &
		degrees per second	Gyroscope
		for angular rate	
		measurement	
		IR Range: 2 to 30 cm	IR sensor, Ultrasonic
		Ultrasonic Range: 2	range sensor, and
	Interface with	cm to 400 cm	camera all
	Sensors		communicate with
			powertrain

		Weight of 15 kg	Move the entire
	Support Load		weight of the robot
			and systems
Power Train		Place beacon into	Put beacon mast into
	Place Beacon	hole within first 20	flag hole without
		seconds	falling out
		Successfully operate	Detect and collect
	Work in the Cave	autonomously in the	astral materials while
		dark having at least	successfully entering
		85% of what the robot	and exiting cave at
		does in the light	will
		Successfully operate	Independently
	Be Autonomous	autonomously for 3	operate to start up,
		minutes before	detect astral
		turning off	materials, navigate
			field, and shut off
		Detect LED from any	Successfully
	Detect LED	robot in a specified	detect LED to
		starting orientation	commence game
		within 2 seconds	

Navigation	Weight	Robot weighs less	Use a weight
		than 12 kg	scale
	Speed	Robot moves at 0.3	Use an accelerometer
		m/s	to make sure velocity
			doesn't change
	Emergency Stop	All power goes to 0V	Complete shutdown
			of the robot
Structure			
Movement			
User Interaction			