

## FAMU-FSU College of Engineering

# ECE Information Kiosk Presentation 1

Team 2 (EE), Team 26 (ME)

# **Our Team**

Michigun Joseph Lead ME

Brian Baker Team Leader

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FAMU-FSU College of Engineering

Macklin Tweedie Lead CpE

Brian Baker

# Our Team

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FAMU-FSU College of Engineering



Brian Baker

# Advisors Reviewers & Sponsor

- Dr. Andrei Advisor
- Dr. Harvey Reviewer
- Dr. Hooker Reviewer
- Dr. Foo Reviewer
- Mr. Arthur Jack & ECE Advisory Board Sponsor
- Mrs. Faye Gibson Expert





# Introduction

- Need for appealing technology hub to disperse information and show the ECE Department's advancement
- Problems with current methods:
  - Emails often disregarded
  - Students do not visit website
  - Word of mouth gets lost in translation
  - Current maps are disproportionate to reality

5



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# Introduction

- Installing an interactive infotainment system shows that the College of Engineering is up to date with innovation
- Kiosks provide a multitude of services
  - Job applications
  - Information centers
  - Flight check-ins
  - Appointment scheduling

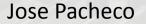
Michigun Joseph



## General

- Create an infotainment system that provides a friendly user interface to access important and relevant data
- Information will be disseminated through text, pictures, audio, and video





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7

## Students

- Professors' office locations, office hours
- Access to faculty profiles
- Research opportunities
- General Body Meetings (GBM's)
- Upcoming events





**Recognized Student Organizations** 

- Display general Information
- Upcoming events
- Contact information
- Mailing lists
- Board profiles / sponsor information

Currently 23 RSOs in COE







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## Faculty

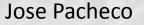
- Provide information on seminars, recruiting events, strategic planning research sessions
- Campus wide events
  - "This Week in Engineering"
  - Messages from Dean Murray
- Research







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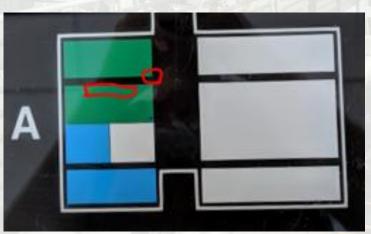
## Location



#### Figure 1. Hallway



#### Figure 2. Corner



#### Figure 3. 3rd Floor Layout

Guido De Souza





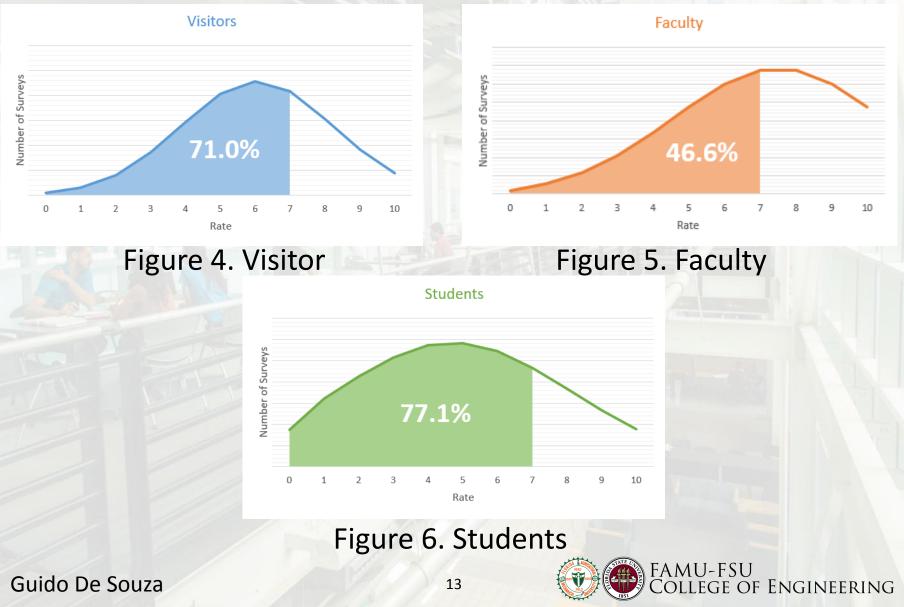
# Survey

- In order to solve the problems of our target groups we needed first to understand who they are.
- We divided our potential users into three main groups:



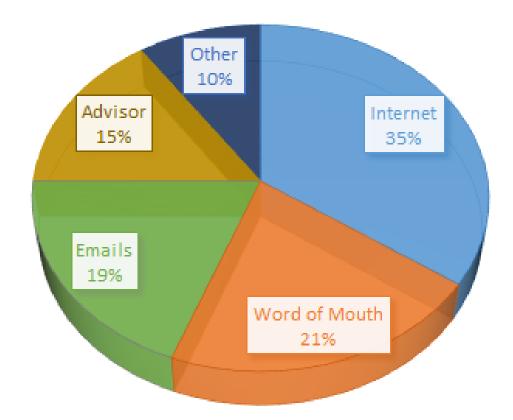
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### **Rating of the Current Information System**



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## **Current Information Methods**



#### Figure 7. Information Pie Chart

Guido De Souza



#### **Most Desired Features**

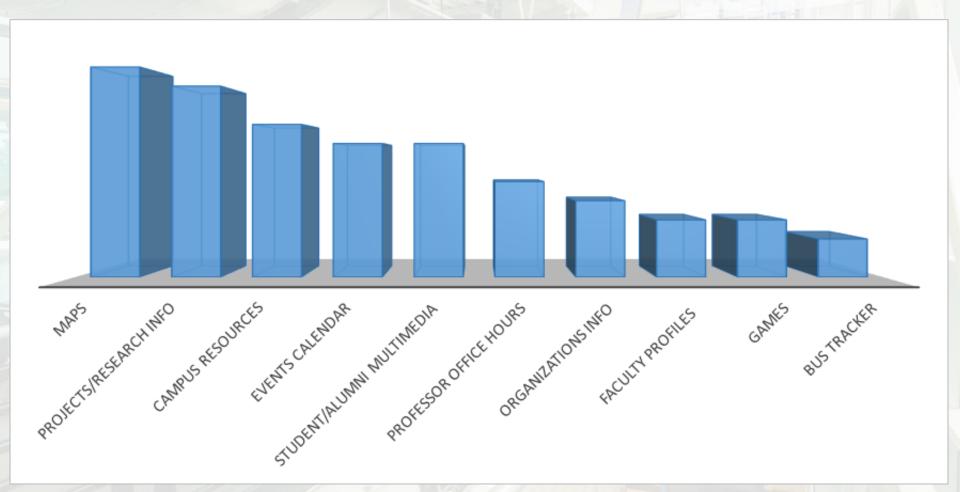


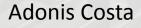
Figure 8. Desired Features Survey Results

Guido De Souza



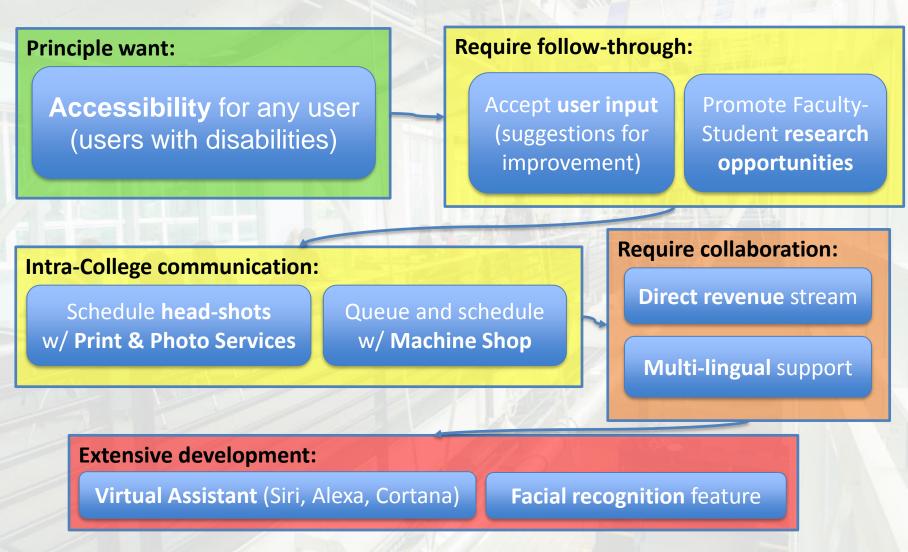
# **Project Needs**

- A central repository for information about the college
- A way to demonstrate the technological capacity of the ECE Department
- An interactive touchscreen with visual and audio cues
- A friendly resource for visitors to learn about the ECE Department
- A way for users to schedule meetings
  - office hours, advisors, presentations
- Easily to update and manage (future-proofing)
- Kiosk will be wall-mounted but scalable to freestanding
- Securely connected to the internet
- Protected against theft or tampering





## **Project Wants**



#### Adonis Costa



## Relevant Research Benchmarking Student Kiosks<sup>[1]</sup>

- Innovation: Image as technology frontrunners
- Access/inform: Users need information quickly
- Directions: Orientation for students, visitors (useful map)
- Calendar: Present on-going or upcoming events
- Check-in: Manage student meetings with professors
- Surveys: User input to improve College
- Engage: Connect with visitors

#### [1] Advanced Kiosk, 2016



## Relevant Research Attention Study<sup>[2]</sup>

- Users become disinterested in 8.25 seconds unless positively engaged
  - Emphasizes small window to connect with users
- Users typically maintain interest for 2.7 minutes of videos (skews high; includes long-form videos)
  - Relevant kiosk media would need to be shorter
- 25% of teens have problems recalling birthdays, addresses, etc. of close friends and relatives
  - Reinforces that students would continually rely on kiosk to recall College information

[2] Statistic Brain, 2016

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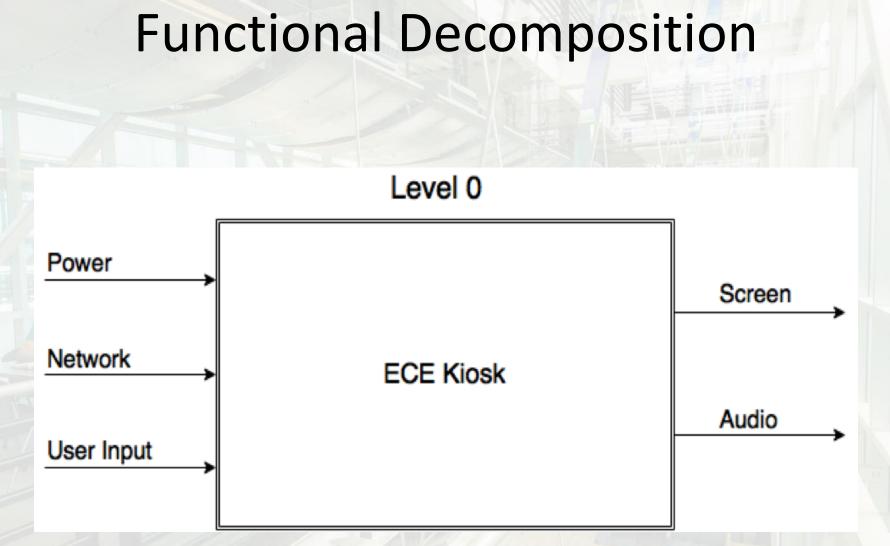


Adonis Costa

# **Kiosk Benefits for College**

- Improve student information access
- Broaden user awareness of research and events
  - Supplement promotional fliers and bulletin boards
- Facilitates scheduling process for meetings
- Promote College and faculty image
- Provide revenue opportunities





#### Figure 9. Level 0 Functional Decomposition

Macklin Tweedie

## Functional Decomposition (continued)

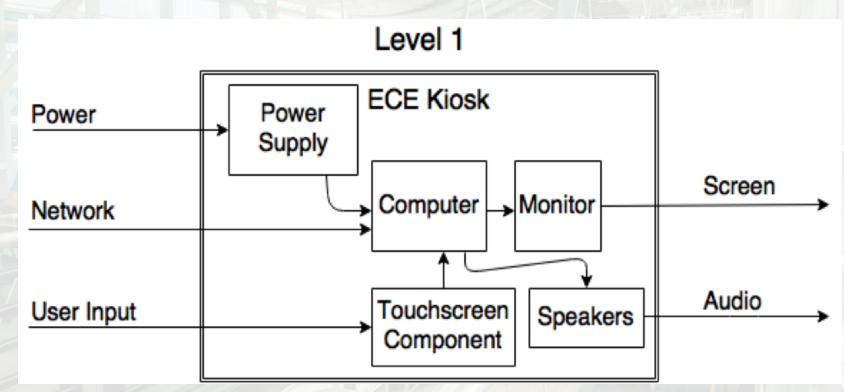


Figure 10. Level 1 Functional Decomposition

Macklin Tweedie

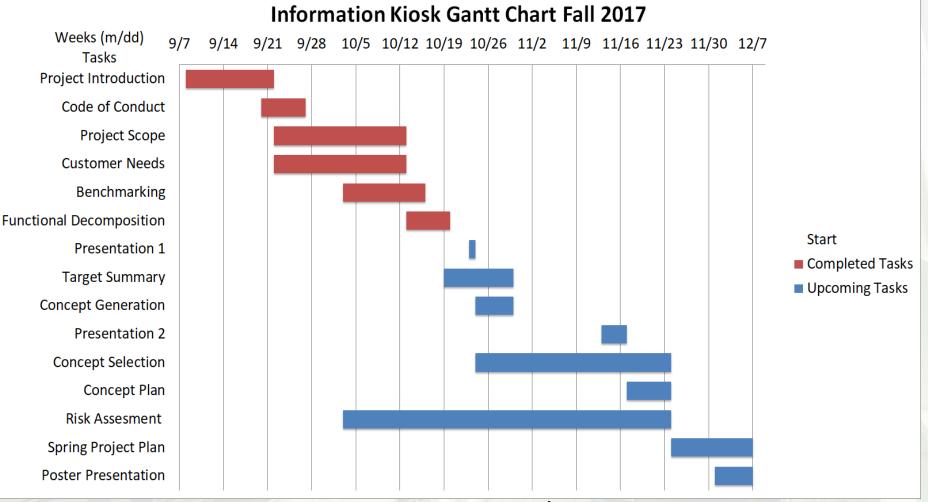


## **Important Factors to Think About**

- Design the kiosk to be compatible to new ideas for years to come
  - Update information regularly so does not collect dust
  - Stay up to date with cutting edge technology
- Scalability
- Reach out to sponsors



## **Moving Forward**



#### Figure 11. Gantt Chart

Michigun Joseph



# References

 [1] "How Do College Campuses Utilize Interactive Kiosks?" Advanced Kiosks, 19 Apr. 2016, <u>www.advancedkiosks.com/2016/04/college-campuses-interactive-kiosks/</u>. Last accessed on 20 Oct. 2017

[2] "Attention Span Statistics." Statistic Brain, 2 July 2016, <u>www.statisticbrain.com/attention-span-</u> <u>statistics/</u>. Last accessed on 20 Oct. 2017



# Questions?

