

Background and Introduction

- Pyrotechnics are used for tasks such as rocket separation, pilot ejection, and airbag inflation.
- Damaging to electronic hardware.
- Actual pyrotechnics are not required to simulate similar shock response.
- Shock is modeled on Shock Response Spectrum (SRS) curve.
- The curve models the system as an array of single-degree-of-freedom systems
- Test device built by Senior Design Team 15 last year

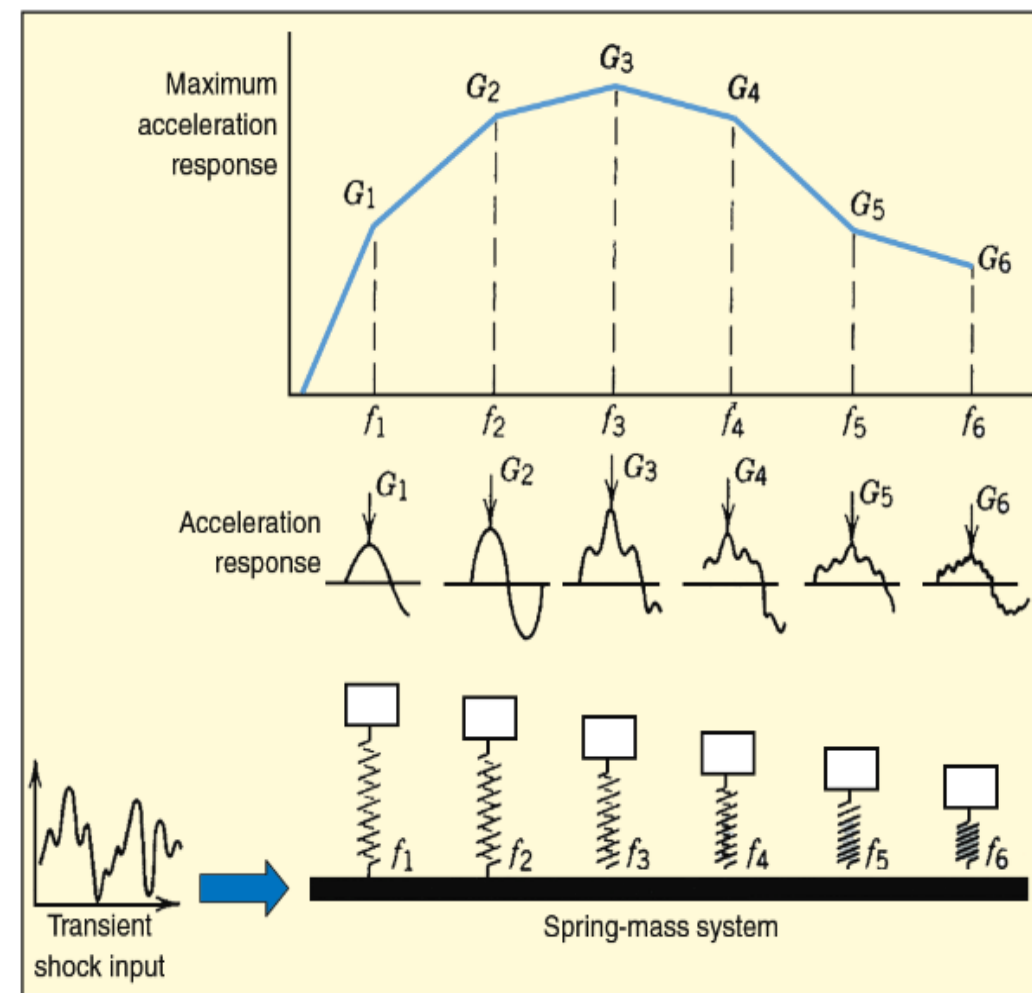


Fig. 1- SRS Curve Generation

Need Statement: Optimize the test device's stability and repeatability and in turn develop a better understanding of relations between various test fixture parameters and resulting SRS curves.

Project Goals:

- Modify design to create repeatability in results
- Systemize and correlate variables to specific SRS curves in outputs

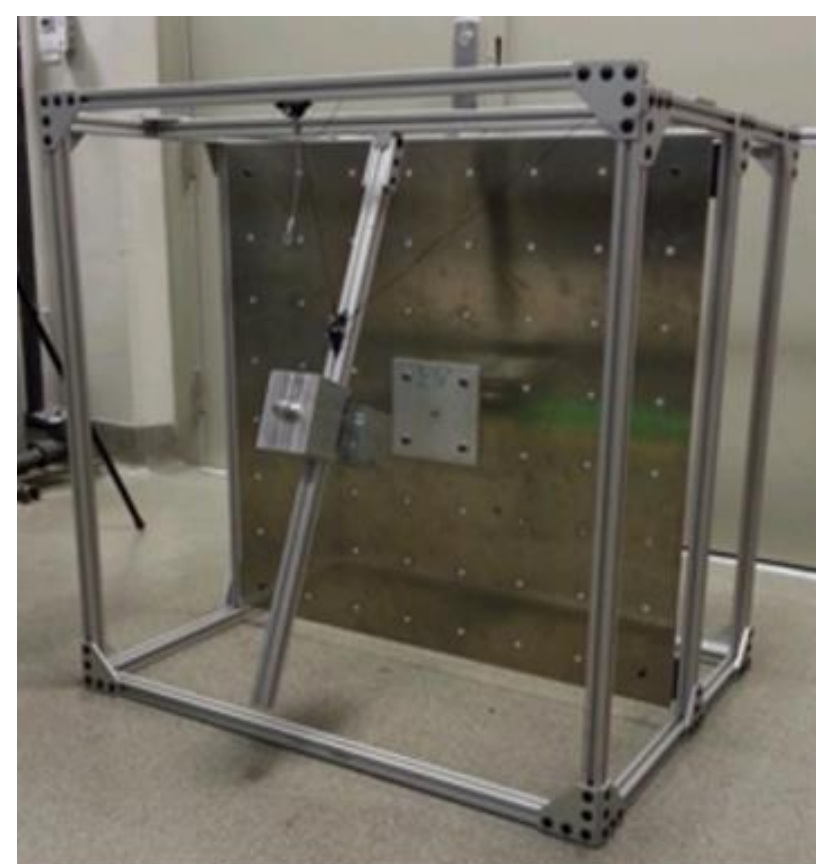


Fig. 2- Test Device Built Last Year

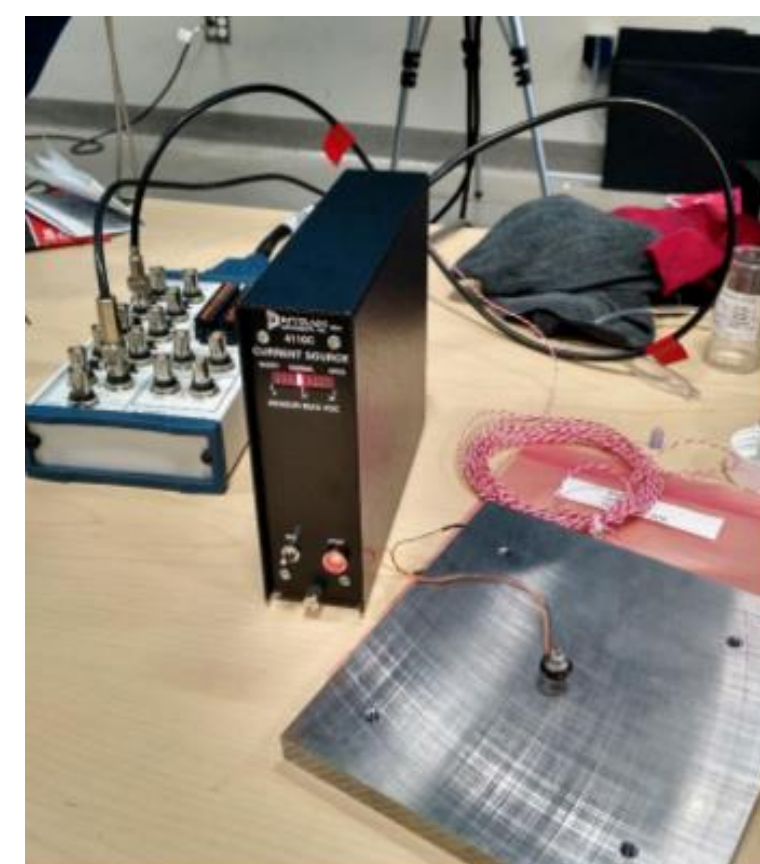


Fig. 3- Data Acquisition System

Repeatability Improvements

Improvement Action	Reasoning
Anchoring	Stabilization
Dynamic Pivot	Striking Consistency
Grounding of DAQ	Elimination of Noise
Rubber Pads at L-brackets	Decoupling Frame and Plate
Sacrificial Plate Removal	Eliminate Noise from Plate Separation
Direct Accelerometer Mounting	Eliminate Damping Affecting High Frequency Data

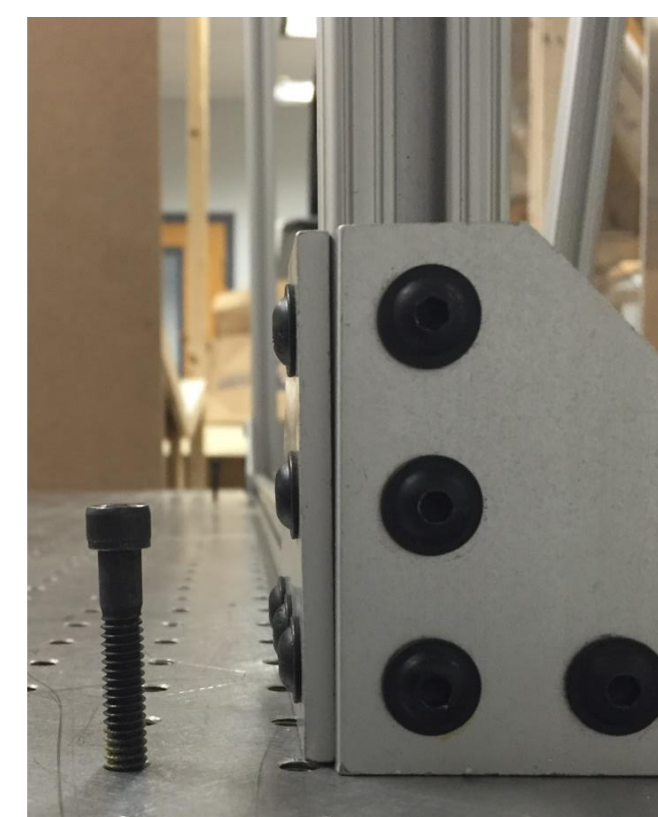


Fig. 4- Before Anchoring

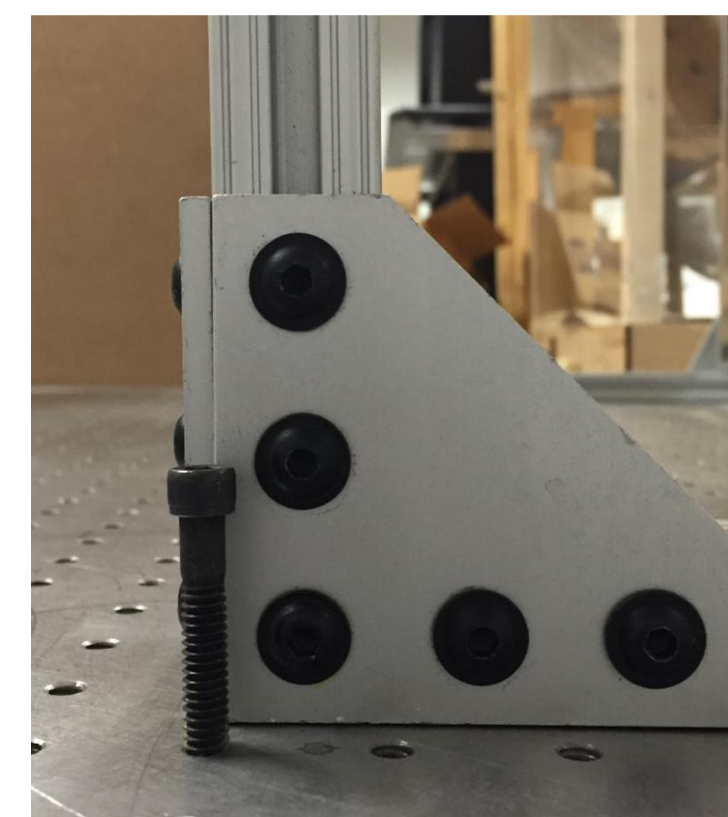


Fig. 5- After Anchoring

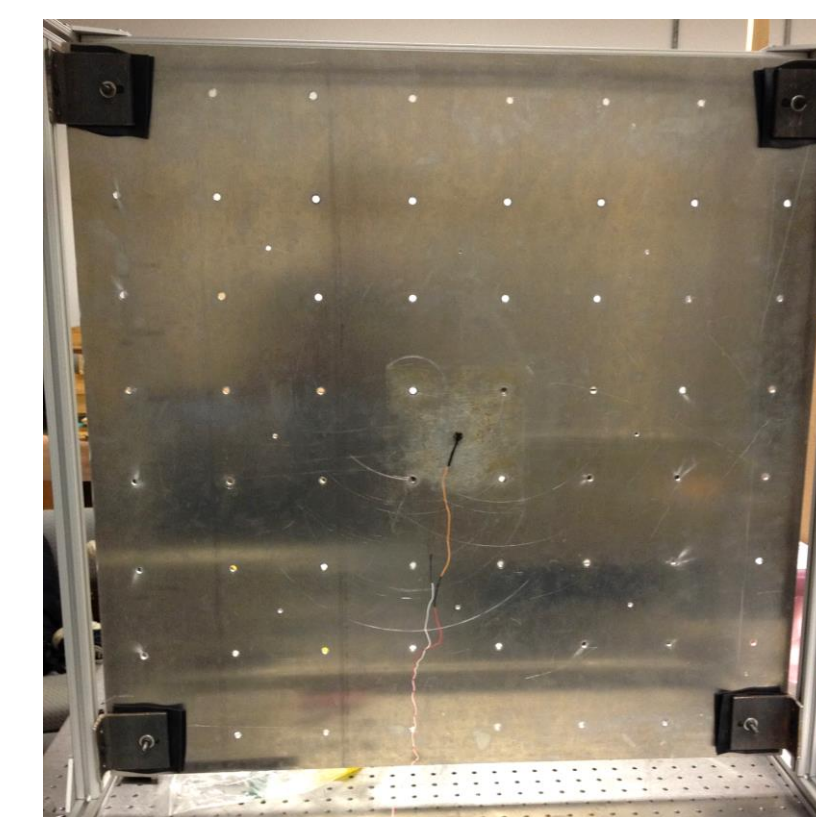


Fig. 6- Direct Accelerometer Mounting

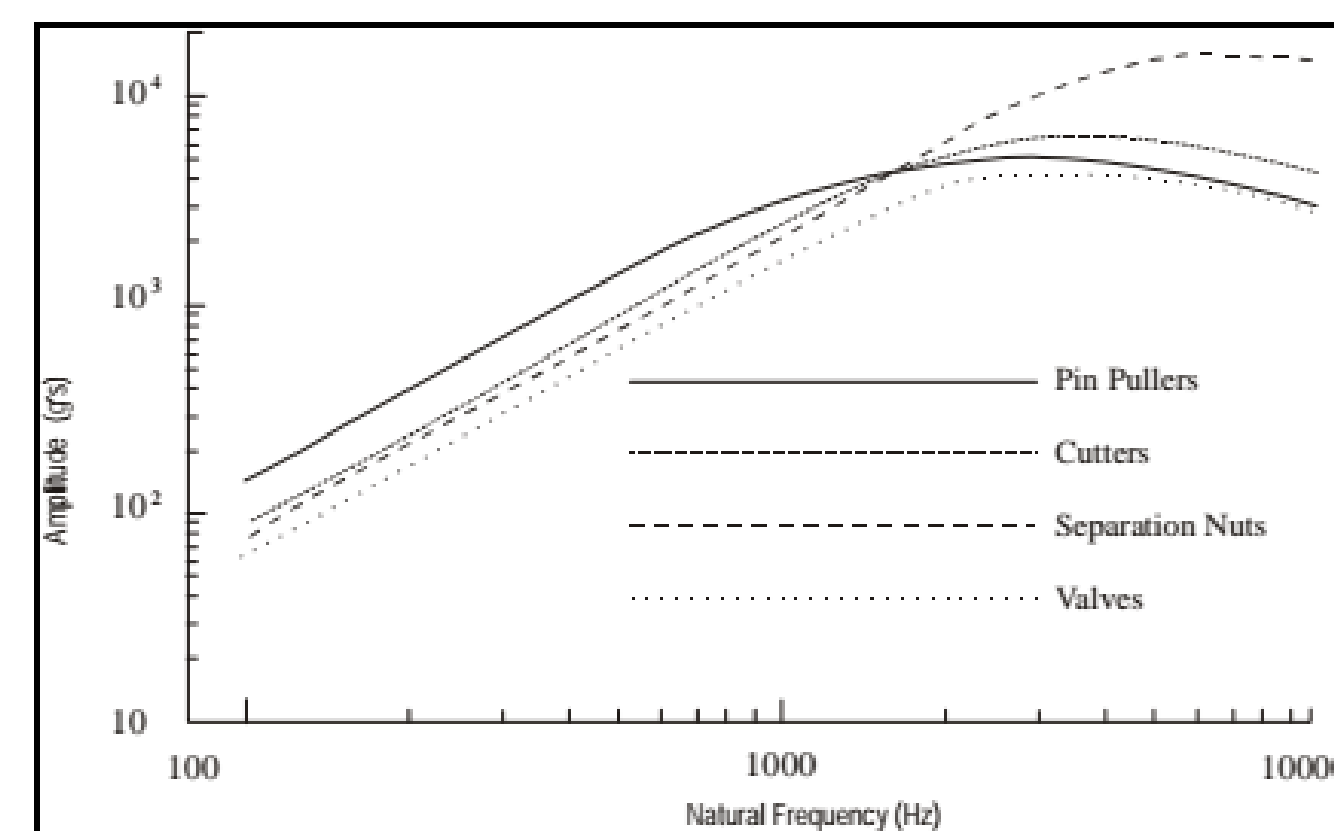


Fig. 7- Ideal SRS Repeatability Standards

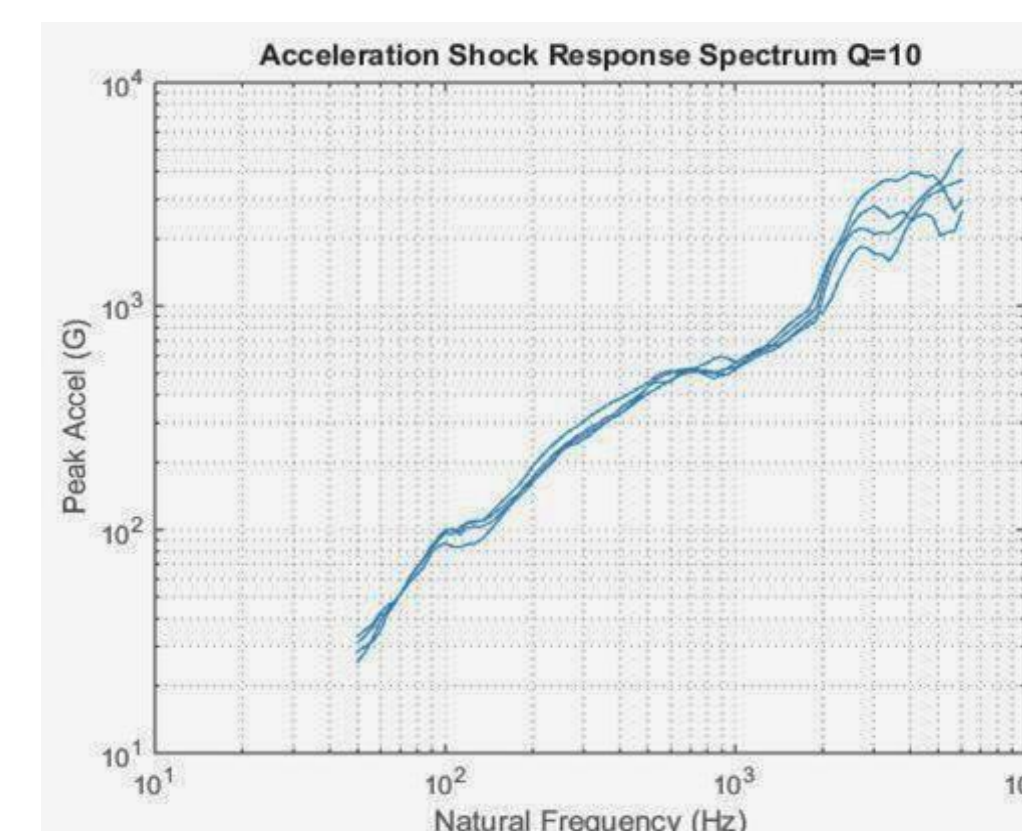


Fig. 8- SRS, Initial Repeatability

Variable Testing

- Nine Variable Locations
- Test 1: Change Strike Location Only
- Test 2: Change Accelerometer Location Only

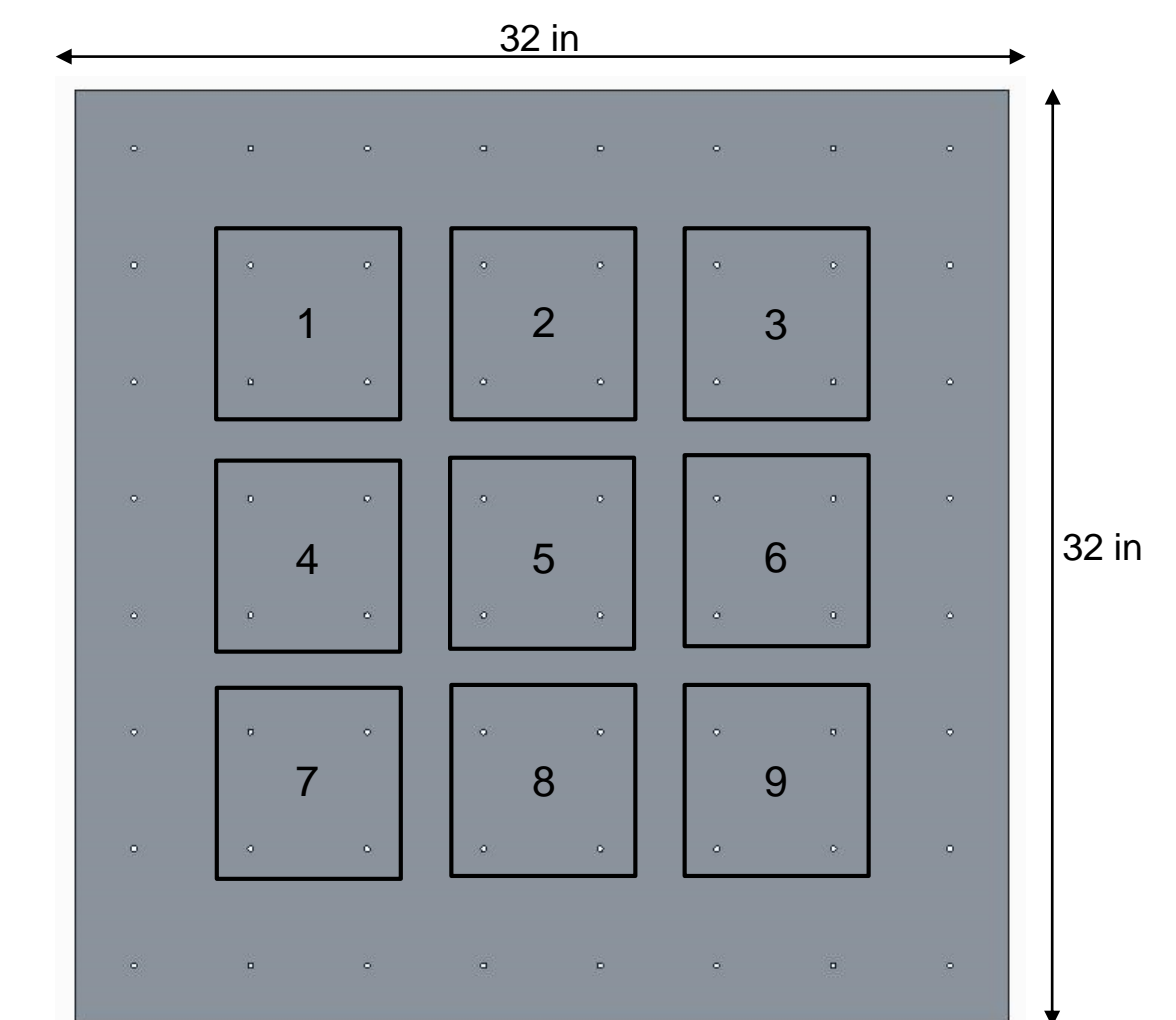


Fig. 9- Variable Locations

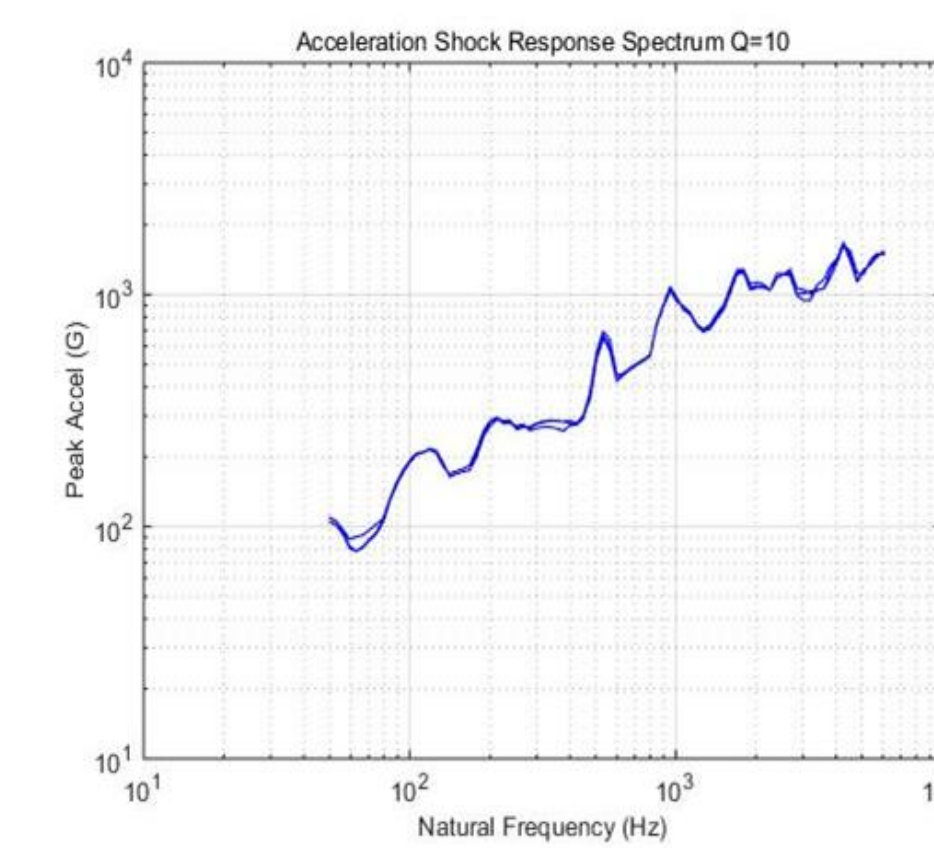


Fig. 10- SRS, Strike Location 4

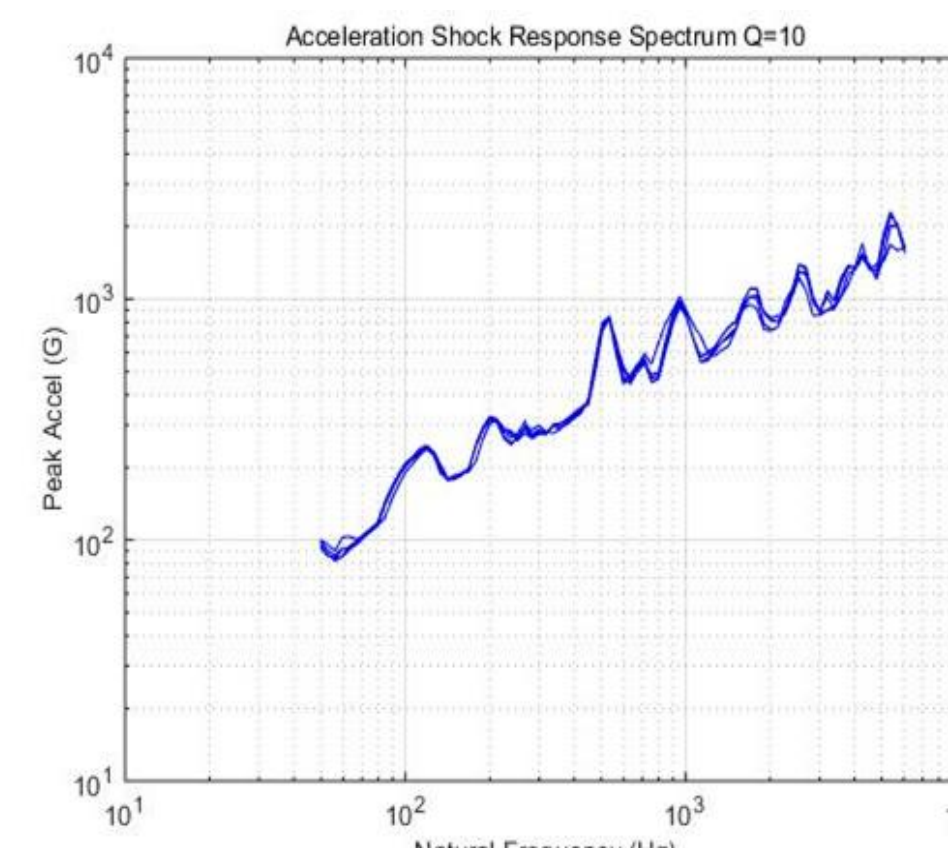


Fig. 11- SRS, Strike Location 6

Conclusions and Future Work

- Attach electromagnet to further improve hammer release mechanism
- Continue variable testing, changing accelerometer location next.
- Identify trends and variables that affect specific aspects of SRS curves