

# Computer Controlled Aiming and Tagging System

*Fall Final Presentation*



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# Project Overview

- Background and Problem Statement
- Concepts
- Motors
- Controller & Components
- Power systems
- Firing system

# Background

- Real time analysis to test the ability and accuracy of C-CATS program
- Old Way:
  - Run dynamic cable testing with cameras and data sensors
  - Hours of post processing to evaluate data
  - Must start all over if the data is bad

# Problem Statement

- Solution:
  - System with ability to see the accuracy immediately
  - Real time mark on target to collect data
  - Immediate feedback for good run/bad run
- Project Goal:
  - Tagging system that can be statically tested for accuracy, repeatability, fire latency and safety

# High Level Specifications

| Specification    | Value                   |
|------------------|-------------------------|
| Budget           | \$2000                  |
| Maximum Range    | 25 m                    |
| Azimuth Range    | 360 deg                 |
| Elevation Range  | 90 deg                  |
| Angular Velocity | $\geq 360$ deg/s        |
| Resolution       | $\leq 1$ deg/s          |
| Maximum Weight   | 50 lb.                  |
| Power Source     | Honda EU1000i Generator |
| Motors           | Servos                  |
| Tagging System   | Paintballs              |

# Mechanism

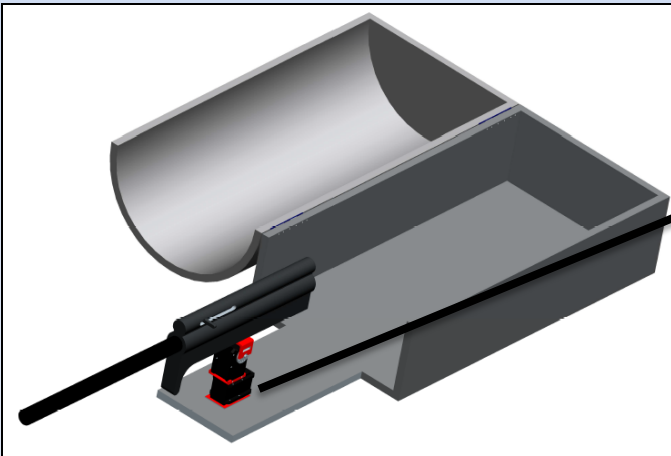
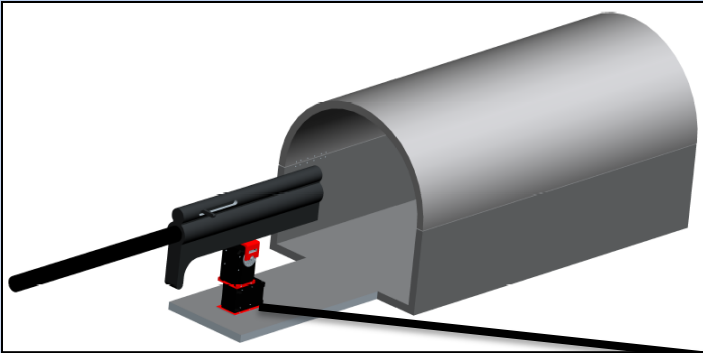
- Will incorporate a Double Gimbal assembly
- A gimbal is a pivoted support that allows the rotation of an object about a single axis.
- Double-Gimbal assembly will provide the mechanism with two degrees of freedom
  - Requires two motors



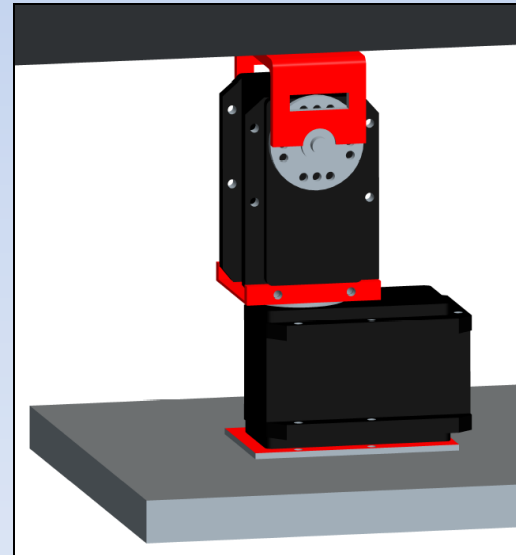
*The Phalanx close in weapon system (CIWS)*  
<http://www.armybase.us/2009/05/raytheon-us-navy/>

# Concepts

# Concept 1



Zoom of Motor Configuration





# Concept 1 Data

$$I_x = 101.80 \frac{lb}{in^2}$$

$$I_y = 90.23 \frac{lb}{in^2}$$

$$\tau_x = I_x \alpha_{\max}$$

$$\tau_y = I_y \alpha_{\max}$$

|                         |               |
|-------------------------|---------------|
| Concept 1 Properties:   |               |
| Housing                 | Aluminum 6061 |
| Elevation Torque Needed | 4.95 N*m      |
| Azimuth Torque Needed   | 5.59 N*m      |
| System Weight           | 49 lbs.       |

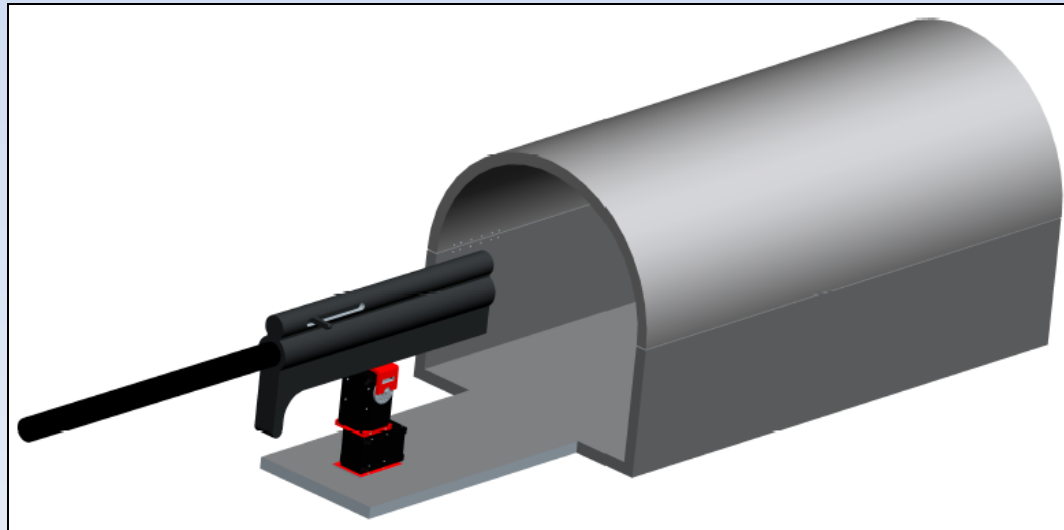
# Concept 1

## Pro

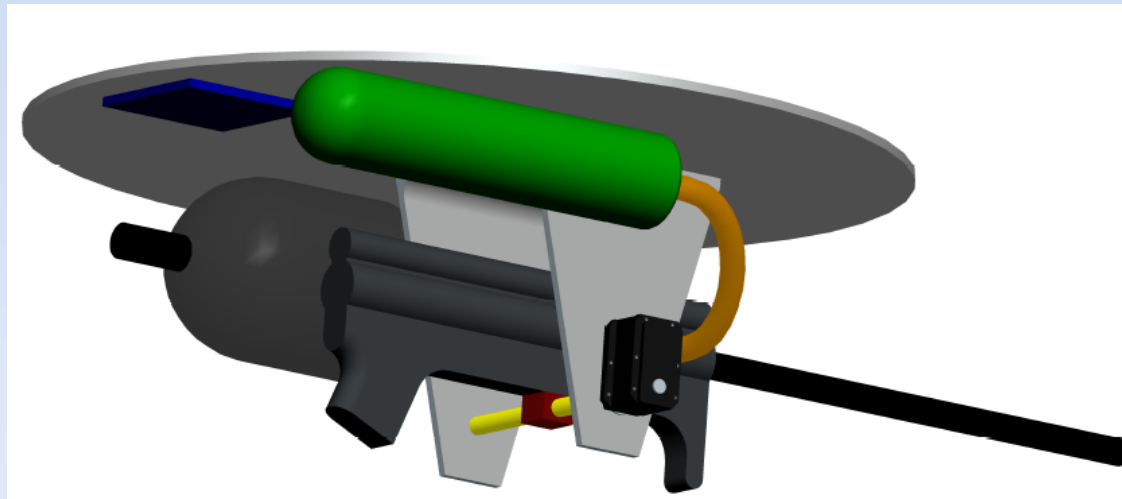
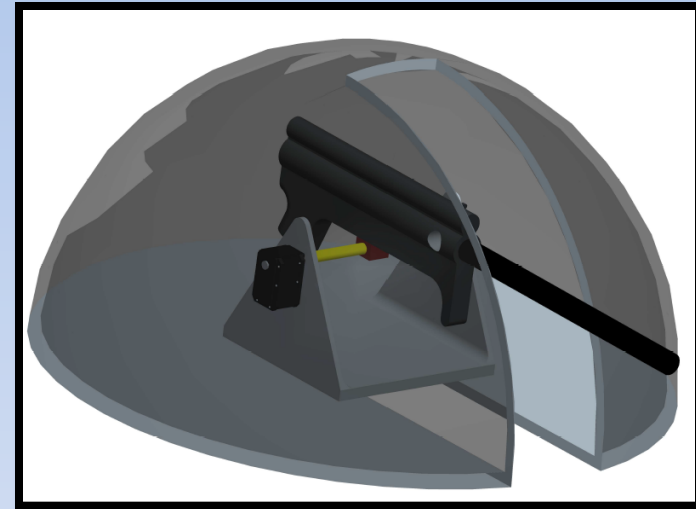
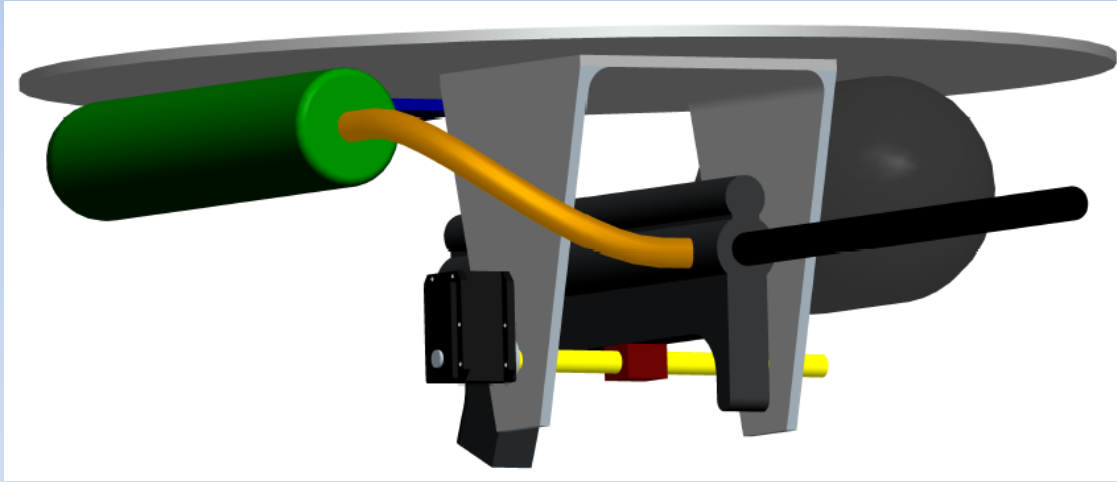
- All components enclosed in box
- Motors move gun directly

## Con

- Wires and hoses can get tangled when operating and restrict movement
- System weight ~ 49 lbs



# Concept 2 Revised



# Concept 2 Revised Data

$$I_x = 1255.23 \frac{lb}{in^2}$$

$$I_y = 90.23 \frac{lb}{in^2}$$

$$\tau_x = I_x \alpha_{\max}$$

$$\tau_y = I_y \alpha_{\max}$$

|                       |               |
|-----------------------|---------------|
| Concept 2 Properties: |               |
| Baseplate             | Aluminum 6061 |
| Gun Bracket           | Aluminum 6061 |
| Elevation Torque      | 4.95 N*m      |
| Azimuth Torque        | 77.8 N*m      |
| System Weight         | 21 lbs.       |

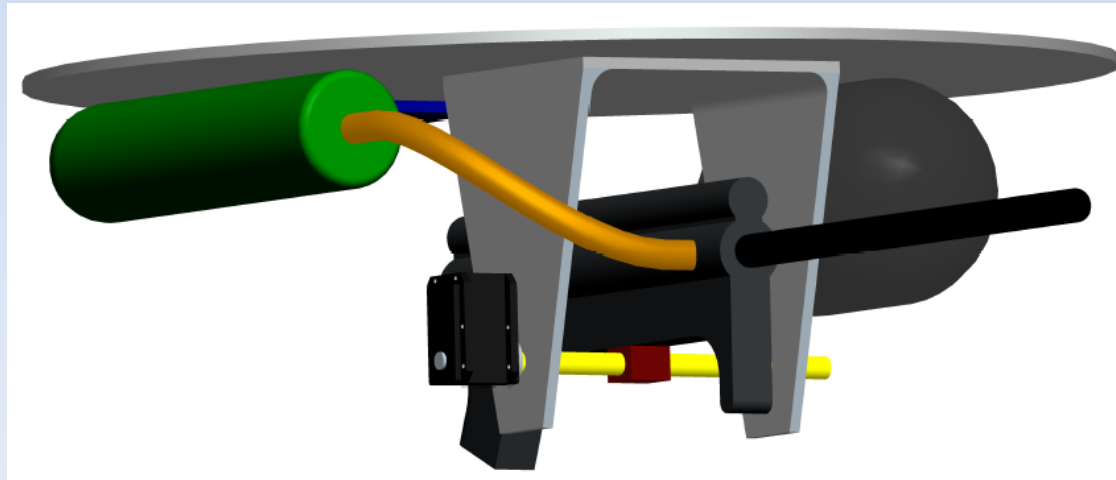
# Concept 2 Revised

## Pro

- All components rotate with gun
- Can mount brackets for future dynamic testing

## Con

- Azimuth torque is extremely high  $\sim 77.8$  Nm



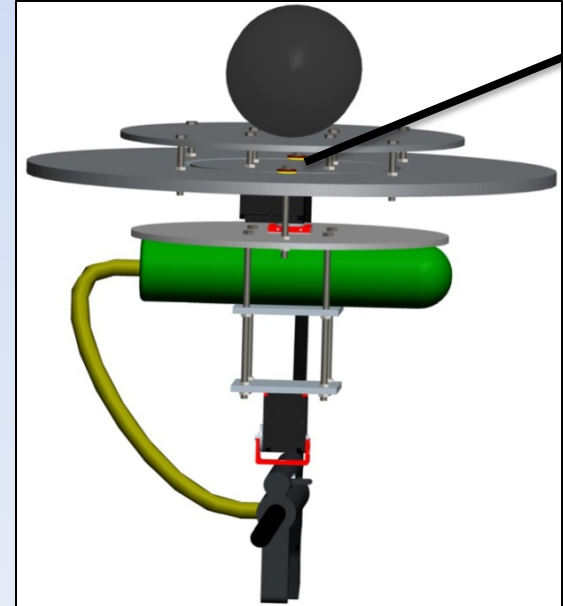
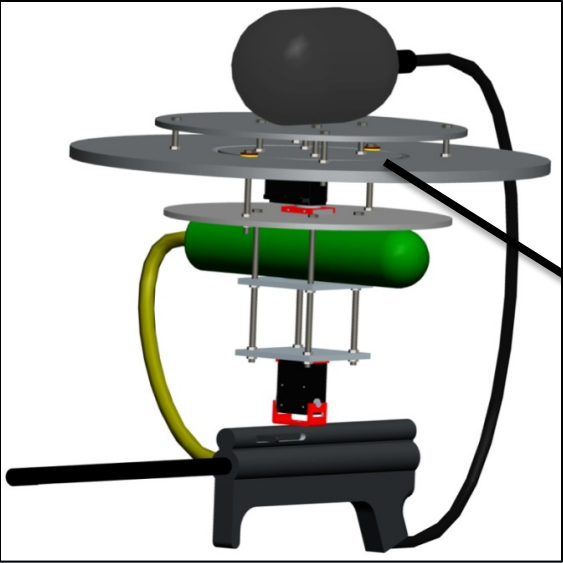
# Concept Decision Matrix

|                     |        | Concepts  |       |           |       |
|---------------------|--------|-----------|-------|-----------|-------|
|                     |        | Concept 1 |       | Concept 2 |       |
|                     |        | Rating    | Score | Rating    | Score |
| Specifications      | Weight |           |       |           |       |
| System Weight       | 30.0%  | 2         | 0.60  | 4         | 1.20  |
| Elevation Torque    | 25.0%  | 4         | 1.00  | 4         | 1.00  |
| Azimuth Torque      | 25.0%  | 4         | 1.00  | 1         | 0.25  |
| Area for Components | 20.0%  | 2         | 0.40  | 3         | 0.60  |
| Total               | 100.0% |           | 3.00  |           | 3.05  |

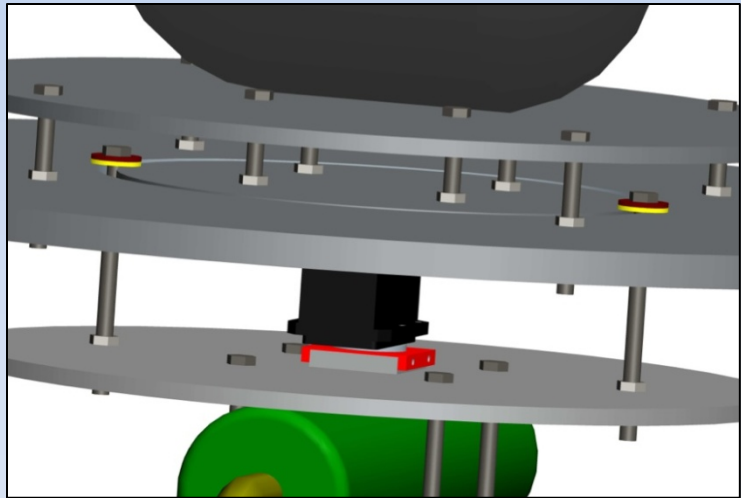
# Optimization

- Both scored very close in decision matrix
- Both exhibit significant cons
- Best from concept 1:
  - Best setup for motor torque values
- Best from concept 2:
  - Most maneuverability
  - Maximum space for component mounts

# Concept 3

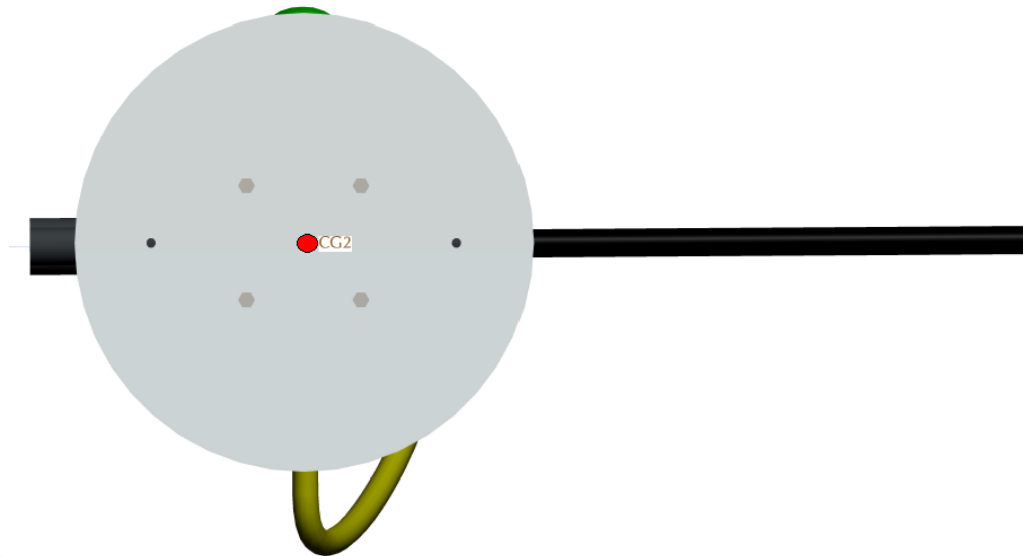
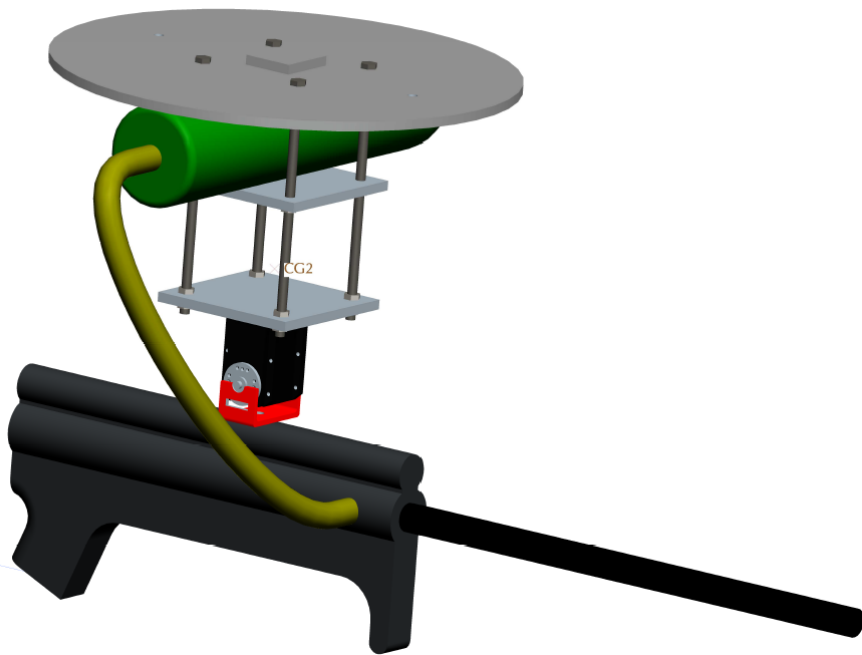


Zoom of Thrust Bearings





# Concept 3 Bottom Section



# Concept 3 Data

$$I_x = 189.11 \frac{lb}{in^2}$$

$$I_y = 90.23 \frac{lb}{in^2}$$

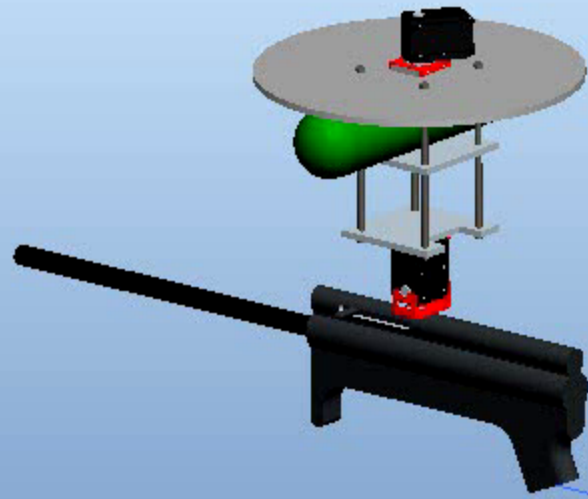
$$\tau_x = I_x \alpha_{\max}$$

$$\tau_y = I_y \alpha_{\max}$$

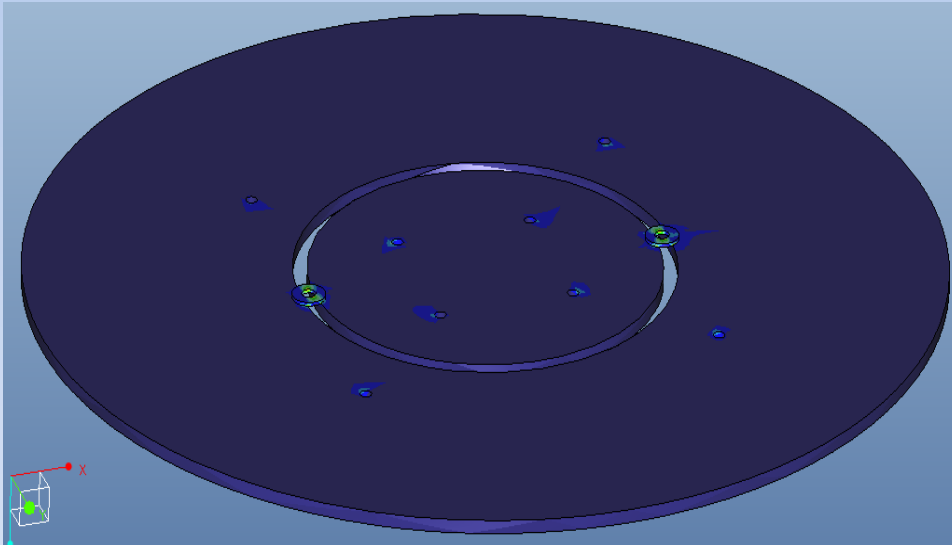
|                       |               |
|-----------------------|---------------|
| Concept 3 Properties: |               |
| Discs                 | Aluminum 6061 |
| Elevation Torque      | 4.95 N*m      |
| Azimuth Torque        | 10.21 N*m     |
| System Weight         | 30 lbs.       |

# Concept 3

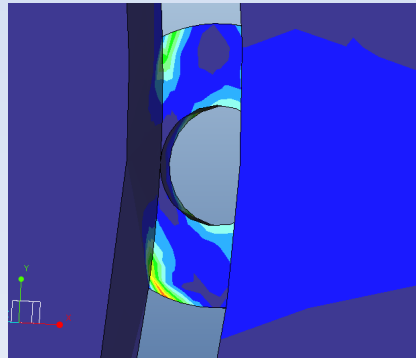
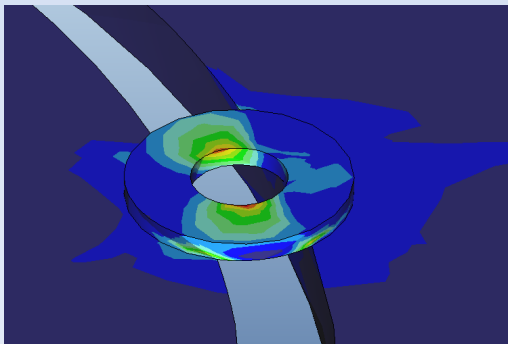
Time: 00



# Finite Element Analysis



- Pro/E Mechanical
- Max stresses at thrust bearings
- Max stress only about 9,000 psi
- Factor of safety of 4.4



# Motors

# Motors

- Two different Dynamixel servo motors will be integrated into our system.
  - RX-64
    - Responsible for elevation position.
  - EX-106+
    - Responsible for azimuth position.
- Both will be linked in series by a daisy chain bridge from the Arbotix controller to power and control.



# Motors

- Dynamixel Rx-64
- Torque: 64 kg-cm (6.276Nm)
- Speed: 0.157sec/60°  
(382 °/s)
- 18 V
- Resolution 0.29 deg
- 300 deg operating angle



# Motors

- Dynamixel EX-106+
- Torque: 106 kg-cm (10.395Nm)
- Speed: 0.143sec/60°  
(420 °/s)
- 18 V
- Resolution 0.06 deg
- 251 deg operating angle





# Controller & Components

# Controller

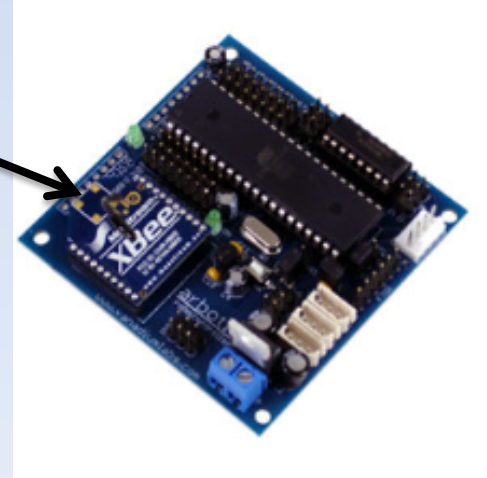
- ArbotiX RoboController
  - ATMEGA644p microcontroller.
  - 16 MHz clock speed for accuracy.
  - 2 serial ports, 1 dedicated to Bioloid servo controller,  
the other to the XBEE wireless radio.
  - BioloidController library (open source) available for use with the Arduino IDE for Dynamixel servo motors.



<http://www.trossenrobotics.com/p/arbotix-robot-controller.aspx>

# Xbee Wireless Radio

- An Xbee 1 mW radio transmitter will be used to remotely communicate to our system.
- The user will be able to input commands from a distance of 100 meters.
- The XBee transmitter will be mounted on the USB module and connected to a laptop via USB cable and the receiver will be placed on the motor controller.



# Power Systems

# Power Supply

## Power Generators

- Allows for testing to be done in an outside environment
- Customer prefers power generator
- Allow for multiple testing without any down time
- Uses existing inverter to allow for varying voltage output
- Operating time is 8+ hr



<http://www.etpetersen.com/ope/honda.htm>

# Power Supply

- Standard wall plug
  - Powers board
- AC to DC Variable Power
  - Powers motors



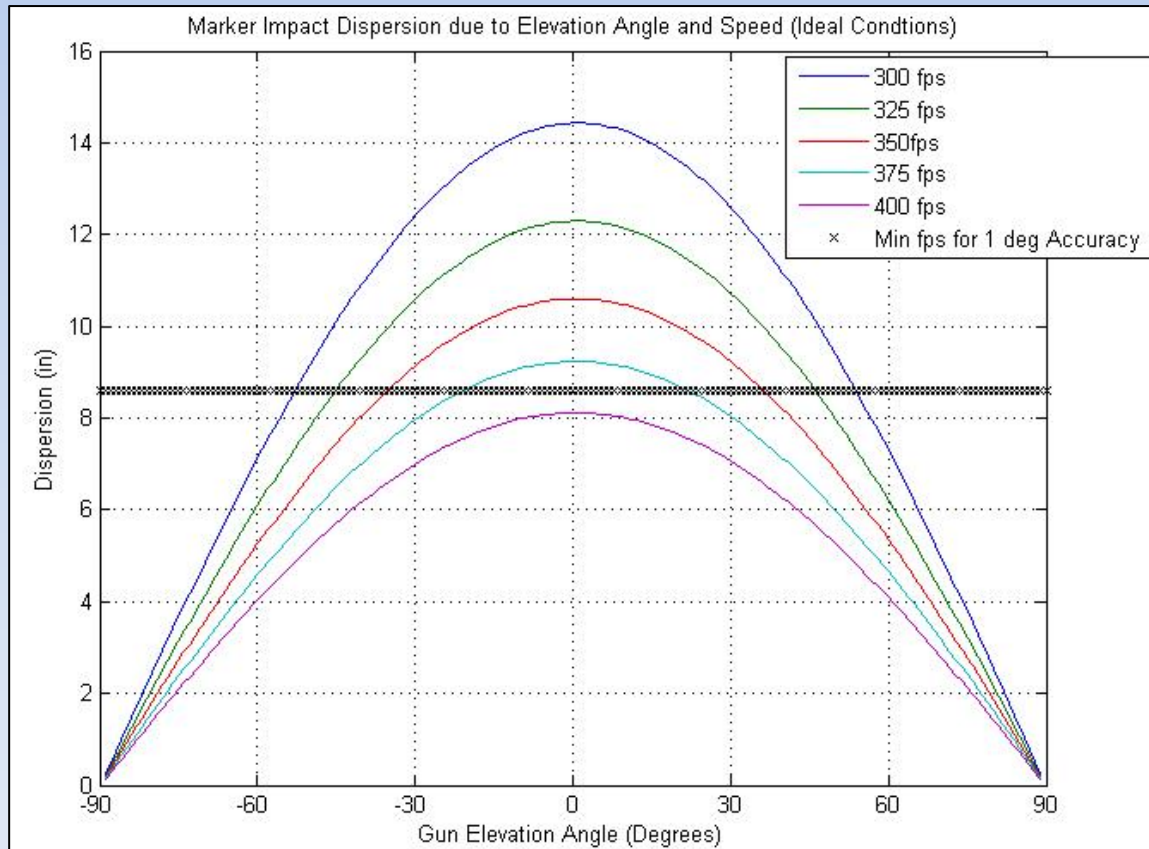
<http://www.trossenrobotics.com/p/power-supply-12vdc-2a.aspx>



<http://www.trossenrobotics.com/p/power-supply-Variable-4-5amp.aspx>

# Firing Systems

# Firing System Requirements



- Achieve dispersion of less than a degree
- Arc length radius calculated to be 8.59 in at 25 m range
- Muzzle velocity between 375 – 400 psi



# Tagging System

- Tippmann A-5
  - Rugged
  - Relatively Light
    - ~ 3.11 lb
  - “E” Trigger
  - Cost Effective



<http://www.compulsivepaintball.com/mmCOMPULSIVEPAINTBALL/Images/Tippmann%20A5%20V2%20With%20Selector%20Switch.jpg>

Model



# Tagging System Components

## Q loader Hooper

- Spring forces paintballs through feeding hose and into gun
- Hose can be adjusted to fit many design specifications
- The Q Loader can feed against gravity so it can be placed in a variety of positions



<http://paintballking.wordpress.com/category/paintball-guns>

## Hammerhead Freedom Fighter Barrel

- Longer barrels for better accuracy and consistency
- Cost effective
- It is the barrel used in the modeled design



<http://hammerheadpaintball.com>

# Tagging System Components Cont

## Nitrogen Pressure System

- Maintains stable pressure at different ambient temperatures
- Customer provides Nitrogen at testing facility



<http://marketpaintball.info/4545-crossfire-high-pressure-tank-fs.html>

## Paintballs (Evil vs. Golf paintball)

- Golf paintballs are more feasible since the mark can be measured easily
- Evil are more cost effective and are commonly used in standard paintball guns
- Testing is needed to conclude which paintball is more accurate



<http://www.rap4.com/rap4-golf-paintball-training-projectiles-a-258.html>

# Safety



3 Ways:

1) Remove mechanical trigger  
•No accidental pull

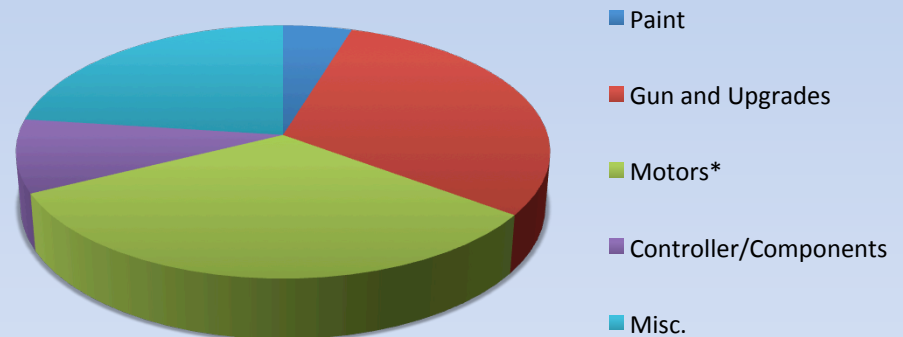
2) Have separate channel for firing command  
•Does not allow for mixed signals when positioning the system

3) Simple on/off Switch  
•Wired between controller and trigger  
•No signal can be sent unless keyed switch is turned 'on'

# Budget

|                               |          |
|-------------------------------|----------|
| <b>Paint:</b>                 |          |
| G.O.L.F Paintballs (500)      | \$24.95  |
| EVIL Paintballs (2000)        | \$70.00  |
| <b>Gun &amp; Upgrades:</b>    |          |
| Tippmann A5 with E-Trigger    | \$368.45 |
| Hammerhead Barrel             | \$59.00  |
| Air Supply                    | \$129.95 |
| Coiled Air Hose               | \$30.00  |
| Grip Rail                     | \$20.00  |
| <b>Motors:</b>                |          |
| Motors & Brackets Package     | \$651.40 |
| <b>Controller/Components:</b> |          |
| Controller & Bridge           | \$139.94 |
| Wireless Receiver             | \$21.95  |
| Wireless Remote               | \$24.95  |
| <b>Left Over</b>              |          |
| Assembly Materials            | TBD      |
| Extra Components              | TBD      |

**Budget Breakdown**



- \*Motor value excluding sponsor provided higher torque motor

# Ordering

- Orders completed:
  - Motors
  - Controller
  - Controller Bridge
  - Wireless connector
  - Paintball Gun
- Pending Orders:
  - Safety Mechanism
  - Air Supply
  - Paint
  - Materials

# Timeline

December

January

Weekly Customer Checks

Part Ordering

Component Testing

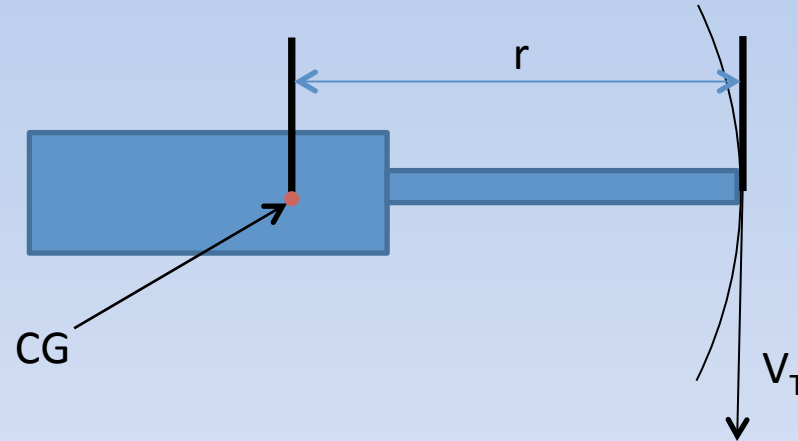
Building

Questions ?



# Appendix 1 Equations

- Minimum angular velocity  $\omega = 360 \text{ deg/s}$



Tangential Velocity

$$V_{Tavg} = \omega r$$

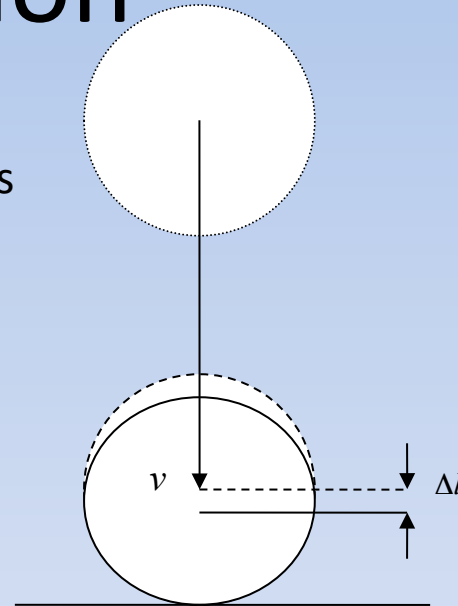
# Acceleration

- Maximum acceleration modeled as ball falling at tangential velocity with 2 inch travel of center mass

$$a_{Tmax} = \frac{E_K}{m\Delta l} = \frac{\frac{1}{2}mv^2}{m\Delta l} = \frac{\frac{1}{2}v^2}{\Delta l}$$

Angular Acceleration

$$\alpha_{max} = \frac{a_{Tmax}}{r}$$



# Required Torque

- Torque = Moment of Inertia \*  
Angular Acceleration

$$\tau = I\alpha$$

- Moment of Inertia modeled in Pro/E.

- Max Required Torque:

$$\tau_{\max} = I\alpha_{\max}$$

# Appendix 2

```

VOLUME = 6.4179570e+01 INCH^3
SURFACE AREA = 2.5125709e+02 INCH^2
DENSITY = 4.8500000e-02 POUND / INCH^3
MASS = 3.1127092e+00 POUND

CENTER OF GRAVITY with respect to _COMPLETE_MARKER coordinate frame:
X   Y   Z       1.9949758e-03 -1.0658488e+00 6.7722735e+00 INCH

INERTIA at CENTER OF GRAVITY with respect to _COMPLETE_MARKER coordinate frame: (POUND * INCH^2)

INERTIA TENSOR:
Ixx Ixy Ixz 1.0180225e+02 -3.8512100e-03 -2.6614187e-02
Iyx Iyy Iyz -3.8512100e-03 9.0239872e+01 -9.0413392e+00
Izx Izx Izz -2.6614187e-02 -9.0413392e+00 1.2179945e+01
    
```

$$\omega := 360 \frac{\text{deg}}{\text{s}} \quad r := 19 \text{ in} \quad v := \omega \cdot r \quad v = 3.032 \frac{\text{m}}{\text{s}} \quad l := 2 \text{ in} \quad I_y := 90.27 \text{ lb} \cdot \text{in}^2$$

$$I_x := 101.82 \text{ lb} \cdot \text{in}^2$$

$$a_{T\max} := \frac{0.5 \cdot v^2}{l} \quad a_{T\max} = 90.498 \frac{\text{m}}{\text{s}^2}$$

$$\alpha_{\max} := \frac{a_{T\max}}{r} \quad \alpha_{\max} = 187.522 \frac{\text{rad}}{\text{s}^2}$$

$$\tau_y := I_y \cdot \alpha_{\max} \quad \tau_y = 4.954 \cdot \text{N} \cdot \text{m}$$

$$\tau_x := I_x \cdot \alpha_{\max} \quad \tau_x = 5.588 \cdot \text{N} \cdot \text{m}$$

# Appendix 3

```
VOLUME = 2.7981691e+02 INCH^3
SURFACE AREA = 1.7695312e+03 INCH^2
AVERAGE DENSITY = 7.6388289e-02 POUND / INCH^3
MASS = 2.1374735e+01 POUND
```

```
CENTER OF GRAVITY with respect to _ASSEMBLY2 coordinate frame:
X Y Z 1.2472702e+01 1.2085892e+01 -1.6546980e+00 INCH
```

```
INERTIA at CENTER OF GRAVITY with respect to _ASSEMBLY2 coordinate frame: (POUND * INCH^2)
```

```
INERTIA TENSOR:
Ixx Ixy Ixz 6.8998472e+02 -2.8619231e+01 5.0353468e+01
Iyx Iyy Iyz -2.8619231e+01 7.6841504e+02 7.9118966e+00
Izx Izy Izz 5.0353468e+01 7.9118966e+00 1.2552376e+03
```

$$\omega := 360 \frac{\text{deg}}{\text{s}} \quad r := 21.46 \text{in} \quad v := \omega \cdot r \quad v = 3.425 \frac{\text{m}}{\text{s}} \quad l := 2 \text{in} \quad I_z := 1255.23 \text{lb} \cdot \text{in}^2$$

$$a_{T \max} := \frac{0.5 \cdot v^2}{l} \quad a_{T \max} = 115.45 \frac{\text{m}}{\text{s}^2}$$

$$\alpha_{\max} := \frac{a_{T \max}}{r} \quad \alpha_{\max} = 211.802 \frac{\text{rad}}{\text{s}^2}$$

$$\tau := I_z \cdot \alpha_{\max} \quad \tau = 77.801 \cdot \text{N} \cdot \text{m}$$

# Appendix 4

```
VOLUME = 1.5772375e+02 INCH^3
SURFACE AREA = 7.0162309e+02 INCH^2
AVERAGE DENSITY = 6.2013963e-02 POUND / INCH^3
MASS = 9.7810748e+00 POUND
```

```
CENTER OF GRAVITY with respect to _ANIMATE coordinate frame:
X Y Z 6.8791061e-01 1.9365967e+00 5.0794214e+00 INCH
```

```
INERTIA at CENTER OF GRAVITY with respect to _ANIMATE coordinate frame: (POUND * INCH^2)
```

```
INERTIA TENSOR:
Ixx Ixy Ixz 3.1662820e+02 4.6119390e+01 3.4980887e+00
Iyx Iyy Iyz 4.6119390e+01 3.6016569e+02 -1.0525470e+00
Izx Izy Izz 3.4980887e+00 -1.0525470e+00 1.8911818e+02
```

$$\omega := 360 \frac{\text{deg}}{\text{s}} \quad r := 18.71 \text{in} \quad v := \omega \cdot r \quad v = 2.986 \frac{\text{m}}{\text{s}} \quad I := 2 \text{in} \quad I_Z := 189.01 \text{lb} \cdot \text{in}^2$$

$$a_{T\max} := \frac{0.5 \cdot v^2}{l} \quad a_{T\max} = 87.757 \frac{\text{m}}{\text{s}^2}$$

$$\alpha_{\max} := \frac{a_{T\max}}{r} \quad \alpha_{\max} = 184.66 \frac{\text{rad}}{\text{s}^2}$$

$$\tau := I_Z \cdot \alpha_{\max} \quad \tau = 10.214 \cdot \text{N} \cdot \text{m}$$